




















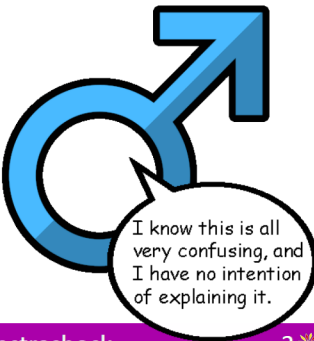

























 Smasher  <div> <div> 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Giant Hammer 4 ✂ Haymaker Punch 6 ✂ <i>Slow attack, resolves after all others</i> </div> </div>	 Goodknight  <div> <div> 12 11 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Bow of Light 3 ✂ <i>Ranged attack, resolves first</i> Sword of Light 4 ✂ <i>-1 damage from ✂Energy attacks</i> </div> </div>	 Yuánqì  <div> <div> 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Nerve Strike 4 ✂ Accupressure 2 ✂ <i>Heal one ☹Character by 5 Health</i> </div> </div>
 Just Ice  <div> <div> 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Ice Blast 3 ✂ <i>Ranged attack, resolves first</i> Cold Touch 4 ✂ <i>+3 damage to ☹Mental ☹Characters</i> </div> </div>	 Bubbles  <div> <div> 12 11 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Force Bubble 3 ✂ <i>Ranged attack, resolves first</i> Force Field 2 ✂ <i>Reduces incoming ✂Physical or ✂Energy damage by 2 points</i> <i>-1 damage from ☹Mental attacks</i> </div> </div>	 Nimbus  <div> <div> 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Thunderclap 4 ✂ Jolt 2 ✂ <i>Heal one ☹Character by 5 Health</i> </div> </div>
 Duke  <div> <div> 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Telepathic Bark 3 ☹ <i>Fast attack, resolves first</i> Telepathic Bite 5 ☹ <i>+3 damage to ✂Physical ☹Characters</i> </div> </div>	 Vapor  <div> <div> 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Psychic Bash 4 ☹ Ethereal Crush 6 ☹ <i>Slow attack, resolves after all others</i> <i>-3 damage from ✂Physical attacks</i> </div> </div>	 Tude  <div> <div> 10 9 8 7 6 5 4 3 2 1 0 -1 -2 -3 -4 -5 </div>  <div> Withering Insult 4 ☹ Inspiration 2 ☹ <i>Heal one ☹Character by 5 Health</i> </div> </div>

 <h3>Fortuna</h3>  <div> <div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Trick Shot 3 </p> <p>Ranged attack, resolves first</p> <p>Lucky Shot 4 </p> <p>Heals 1 point at the end of own team's turn</p> </div>	 <h3>Tigerstrike</h3>  <div> <div>12</div><div>11</div><div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Hail of Shurikens 3 </p> <p>Ranged attack, resolves first</p> <p>Katana 4 </p> <p>+1 damage to  Energy characters</p> </div>	 <h3>Metalloid</h3>  <div> <div>15</div><div>14</div><div>13</div><div>12</div><div>11</div><div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Iron Grip 4 </p> <p>Steely Resolve 2 </p> <p>Reduces incoming  Mental or  Physical damage by 2 points</p> </div>
 <h3>Dark</h3>  <div> <div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Sneak Attack 4 </p> <p>Shroud of Shadows 2 </p> <p>Entire team gets -1 damage from  Energy attacks</p> </div>	 <h3>Glitch</h3>  <div> <div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Electroshock 3 </p> <p>Ranged attack, resolves first</p> <p>Neuroshock 4 </p> <p>+3 damage to  Mental  Characters</p> </div>	 <h3>Chill-out</h3>  <div> <div>12</div><div>11</div><div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Chill Blast 4 </p> <p>Wipeout 6 </p> <p>Slow attack, resolves after all others</p> <p>-1 damage from  Mental attacks</p> </div>
 <h3>Bard</h3>  <div> <div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Resonating Note 3 </p> <p>Ranged attack, resolves first</p> <p>Encouraging Song 2 </p> <p>Entire team gets -1 damage from  Mental attacks</p> </div>	 <h3>Sapphire Siren</h3>  <div> <div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Distracting Voice 3 </p> <p>Fast attack, resolves first</p> <p>Enchanting Voice 5 </p> <p>+3 damage to  Physical  Characters</p> </div>	 <h3>The Knave</h3>  <div> <div>10</div><div>9</div><div>8</div><div>7</div><div>6</div><div>5</div><div>4</div><div>3</div><div>2</div><div>1</div><div>0</div><div>-1</div><div>-2</div><div>-3</div><div>-4</div><div>-5</div> </div> <div> <p>Mental Jab 3 </p> <p>Fast attack, resolves first</p> <p>Mental Blast 4 </p> <p>-3 damage from  Physical attacks</p> </div>

Tom Foolery

10

9

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1

0

-1

-2

-3

-4

-5

Misdirection

4

Illusions

2

Entire team gets -1 damage from Physical attacks

Mal Suerte

10

9

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1

0

-1

-2

-3

-4

-5

Simple Misunderstanding

4

Big Misunderstanding

6

Slow attack, resolves after all others

-1 damage from any attack

Bonesnapper

10

9

8

7

6

5

4

3

2

1

0

-1

-2

-3

-4

-5

Hurling

3

Crushing Grip

6

Ranged attack, resolves first

Slow attack, resolves after all others

+3 damage to Energy Characters

Serpentine

12

11

10

9

8

7

6

5

4

3

2

1

0

-1

-2

-3

-4

-5

Leaping Claw Attack

3

Fanged Bite

4

Fast attack, resolves first

-1 damage from Energy attacks

Rock Beast

15

14

13

12

11

10

9

8

7

6

5

4

3

2

1

0

-1

-2

-3

-4

-5

Trample

4

Earthquake Stomp

1

Entire team does +1 damage to Energy Characters

Sorceress

10

9

8

7

6

5

4

3

2

1

0

-1

-2

-3

-4

-5

Flame Bolt

3

Firey Embrace

4

Ranged attack, resolves first

+3 damage to Mental Characters

Whirl

12

11

10

9

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7

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4

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2

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0

-1

-2

-3

-4

-5

Mindless Rage

4

Focused Rage

6

Slow attack, resolves after all others

-1 damage from Mental attacks

Riposte

10

9

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-1

-2

-3

-4

-5

Pulse Wave

4

Sonic Disruptor

2

Entire team does +1 damage to Mental Characters

Deadeye

10

9

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7

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1

0

-1

-2

-3

-4

-5

Attack Weakspot

3

Attack Weakspot

3

+3 damage to Physical Characters

Mr. Vice

Do it. You know you want to.

8

7

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0

-1

-2

-3

-4

-5

Sensory Overload 5

Induce Recklessness 2

Reduces incoming Energy or Mental damage by 2 points

-3 damage from Physical attacks

Harrow

Your fear smells delicious.

10

9

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7

6

5

4

3

2

1

0

-1

-2

-3

-4

-5

Invoke Fear 3

Fast attack, resolves first

Terrifying Form 2

Entire team does +1 damage to Physical Characters

Fat Chance

If you cross me, your chances of survival are *Slim* and *None*.

10

9

8

7

6

5

4

3

2

1

0

-1

-2

-3

-4

-5

Cause Accident 4

Fast attack, resolves first

Unlikely Hit 5

Innocent Bystanders

We come to defend the public, not put it at risk.

-1 damage by all Hero Characters

Press Crew

You don't want to use your secret weapon when everyone is watching.

-1 damage by all Gray Characters

Conflicting Goals

The defining trait of a villain is his selfishness.

-1 damage by all Villain Characters

Call to Arms

Our cause is just!

+1 damage by all Hero Characters

Conspiracy










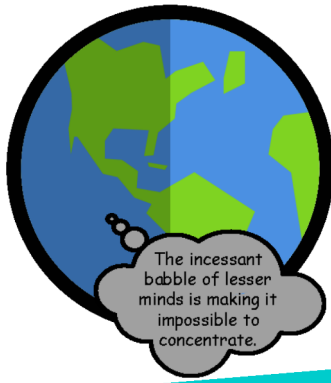







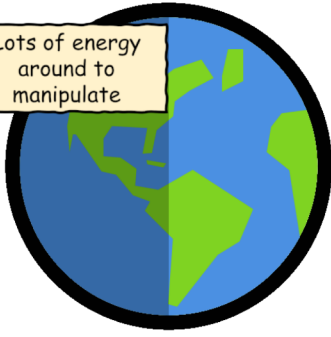















Only those who know what they're fighting for can be effective.

+1 damage by all Gray Characters

Power Struggle

Displays of power are the only way to keep backstabbing rivals at bay.

+1 damage by all Villain Characters

<div>  Unstable Terrain </div> <div>  </div> <div> -1 damage by all  Physical  Characters </div>	<div>  Foul Weather </div> <div>  </div> <div> -1 damage by all  Energy  Characters </div>	<div>  Cacophony </div> <div>  </div> <div> -1 damage by all  Mental  Characters </div>
<div>  Battle Lines </div> <div>  </div> <div> +1 damage by all  Physical  Characters </div>	<div>  Nearby Utilities </div> <div>  </div> <div> +1 damage by all  Energy  Characters </div>	<div>  Clarity </div> <div>  </div> <div> +1 damage by all  Mental  Characters </div>
<div>  Shifting Circumstances </div> <div>  </div> <div> Remove one  Condition card then discard this card </div>	<div>  Lucky Break </div> <div>  </div> <div> Remove one  Condition card then discard this card </div>	<div>  Odd Coincidence </div> <div>  </div> <div> Remove one  Condition card then discard this card </div>



Crossed Paths



One fighting pair do no damage to each other this turn.



Unexpected Event



One fighting pair do no damage to each other this turn.



Unlikely Miss



One fighting pair do no damage to each other this turn.



Whisked Away



Return one ♡Character to player's hand.



Called Elsewhere



Return one ♡Character to player's hand.



Sidetracked



Return one ♡Character to player's hand.



Merely a Flesh Wound



Heal one ♡Character by 5 points.



Amazing Willpower



Heal one ♡Character by 5 points.



Emergency Medi-kit



Heal one ♡Character by 5 points.